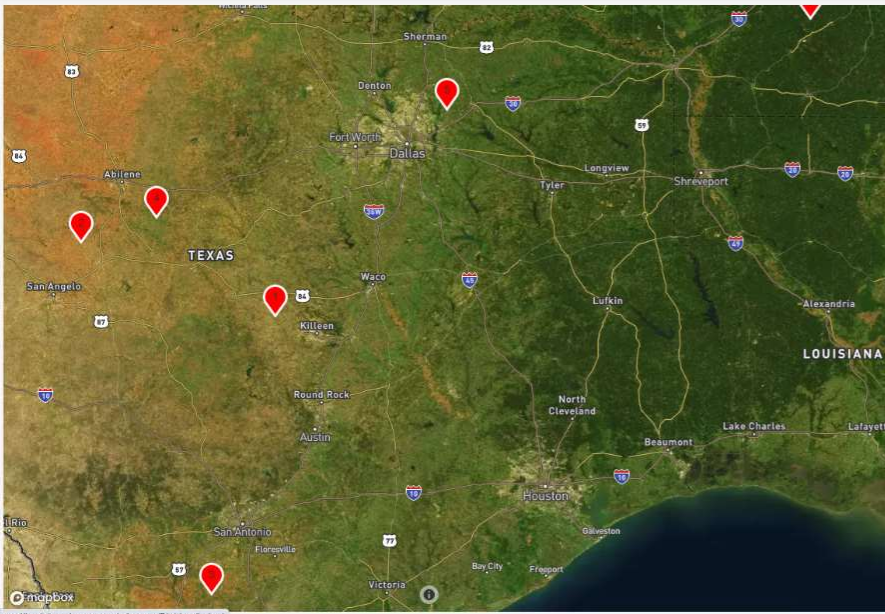


Creating a New Pasture

1. Click the Manage Pastures drop down and select Create New.

LANDVISOR™ Dashboard Map View

43 Season 2020 Manage Pastures Enroll Corteva Channel Partner

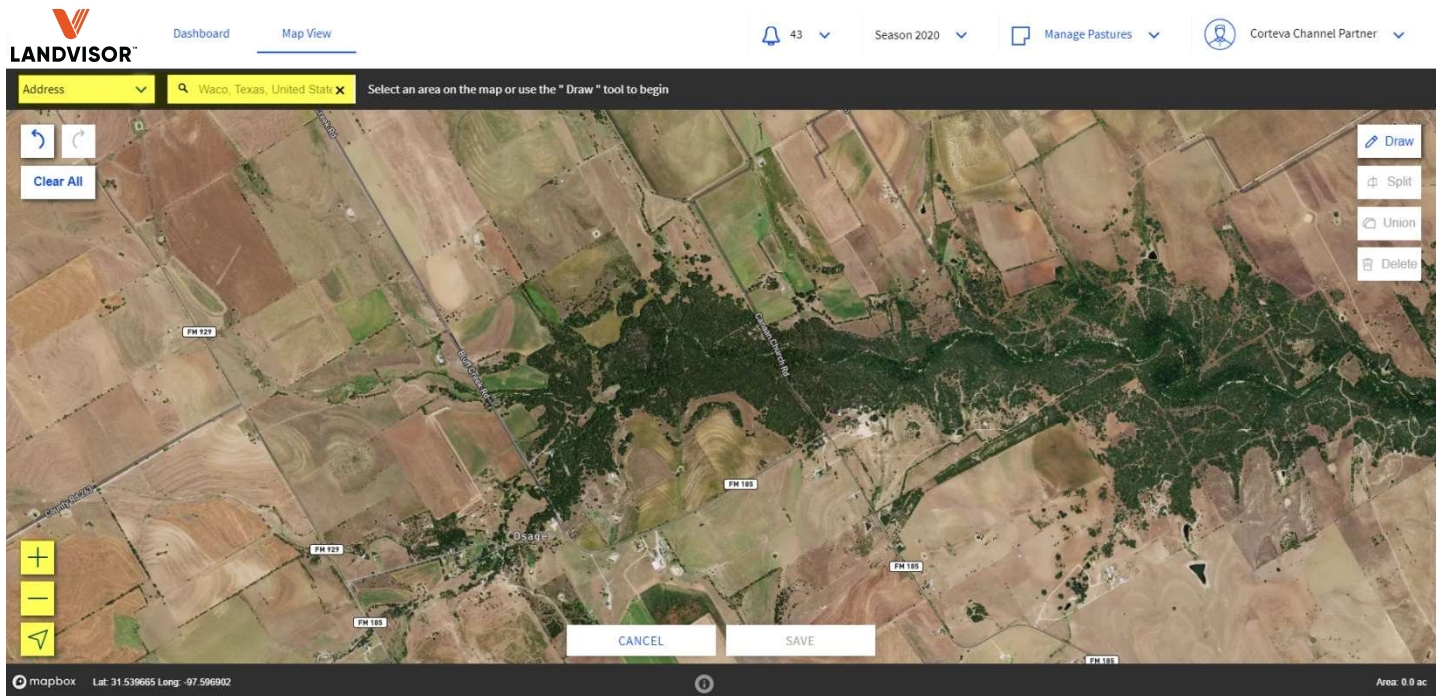


Filter 7 Ranchers | 34 Create New Import from agX Move, Rename, or Delete

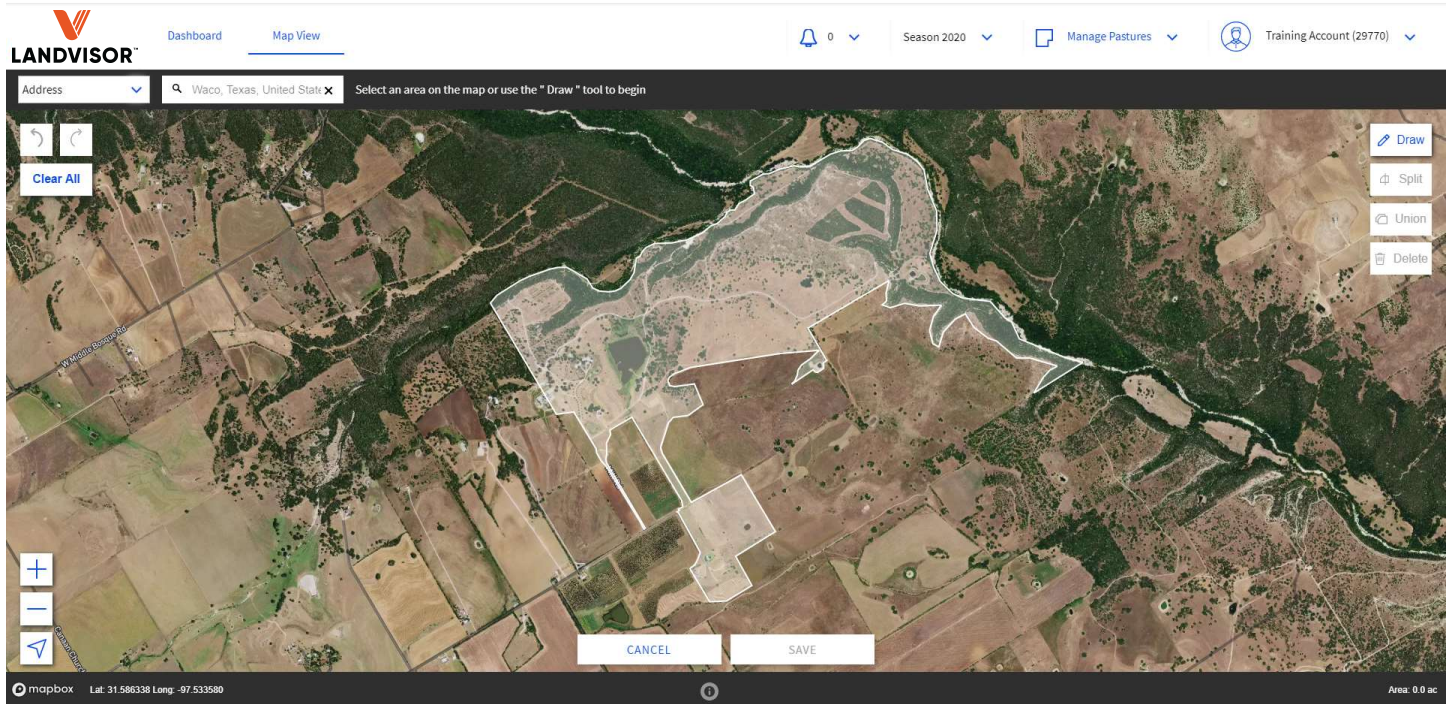
		Reference Pts	Insights	Recs
1	A Jones 6/6 enrolled 17,249.77 ac.	0%	16%	100%
2	Ryan Simpson 1/1 enrolled 906.44 ac.	0%	100%	100%
3	Sam West 1/1 enrolled 2,934.61 ac.	0%	100%	0%
4	Ted Zrzavy 1/1 enrolled 829.05 ac.	0%	100%	100%
5	Texas 3/3 enrolled 6,409.38 ac.	0%	0%	33%
6	Texas 2 25/25 enrolled 6,170.85 ac.	0%	0%	96%
7	ThisIsTexasByChuck 0/0 enrolled 0 ac.	---	---	---

<https://landvisor-dev.azurewebsites.net/Default/index/>

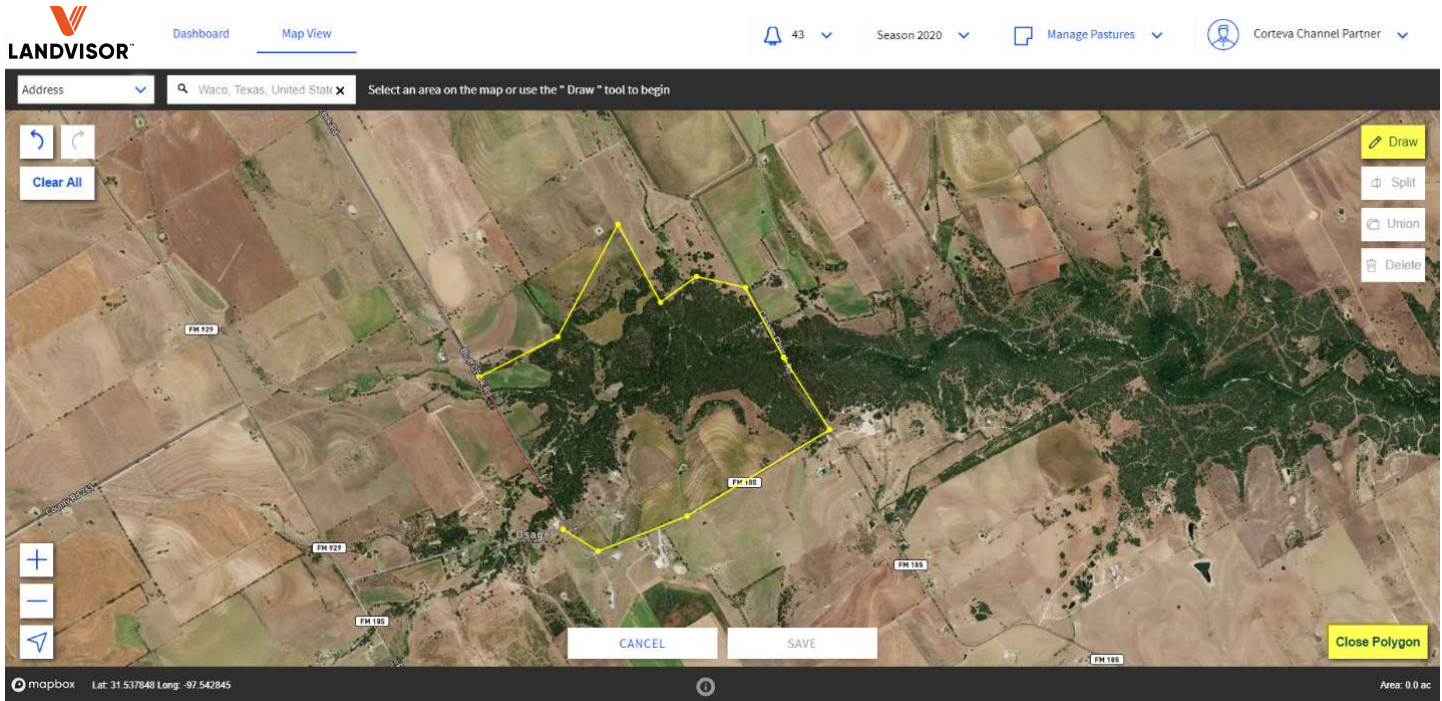
2. Once the page loads, locate the area in which you wish to add a pasture.
 - a. There are multiple ways to navigate to your desired location.
 - i. You can search by address or lat/long using the drop down in the upper left and adjacent search box
 - ii. You can pan the map by clicking on the map and moving the mouse and zoom via scrolling your mouse wheel or clicking the + / - buttons on the screen.
 - iii. Clicking the arrow button (bottom left corner of map) will auto zoom to your approximate location.



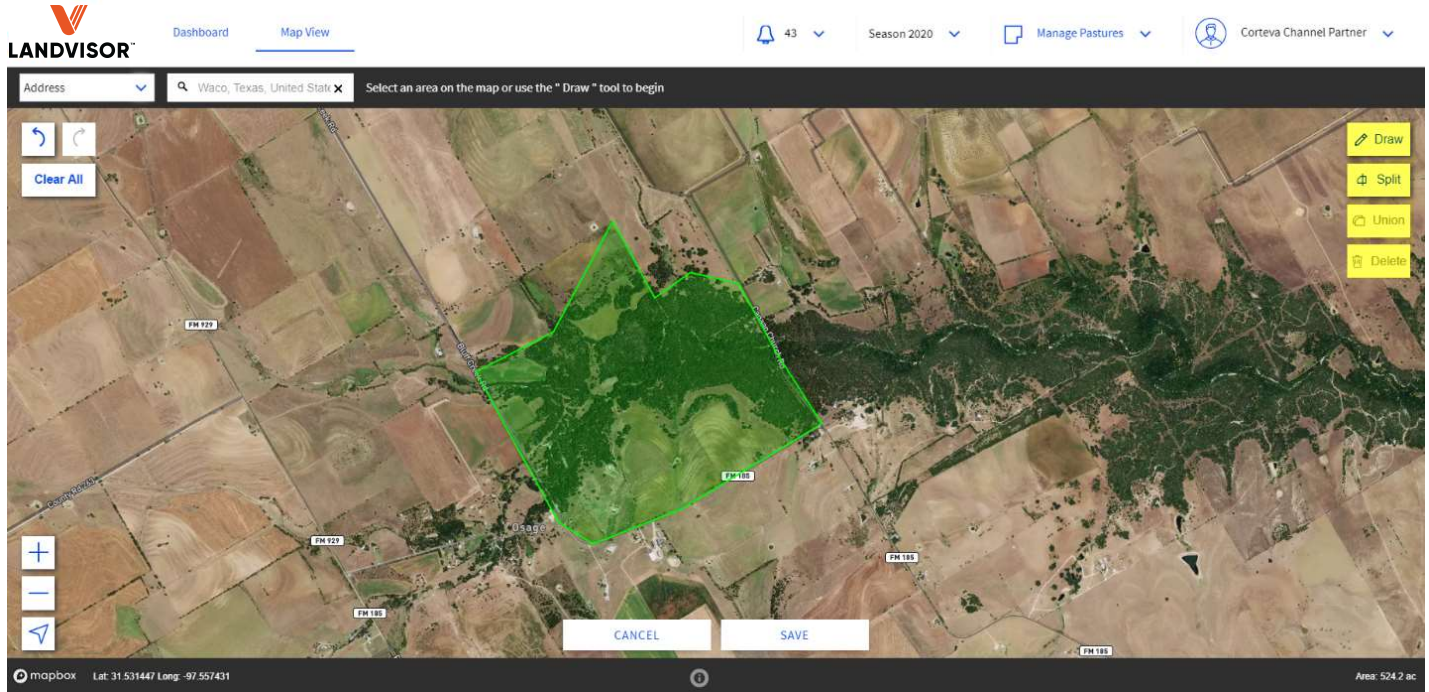
3. Once you are zoomed in to an appropriate level there are 2 options to create a field boundary.
 - a. Option 1: Hover your mouse pointer over a pasture on the map and a Common Land Unit boundary will load onto the screen, if you would like to use this boundary, simply double click inside of the white polygon which will turn it green and allow you to use the various edit tools described in Option 2.



- b. Option 2: The Draw, Split, Union and Delete tools can be used. Note you must draw a boundary to enable Split, Union and Delete
 - i. To draw a boundary, select the Draw button and use your cursor to place the vertices on the map at the middle of the cross hairs. Continue to place vertices with additional clicks as you move the mouse to points around the boundary.
 - ii. Once 3 or more vertices have been placed you can either double click the last vertex you wish to place or choose Close Polygon in the lower right corner.



4. Once the boundary is closed it will shade the area in green and you are able to Split the boundary or Select it and Delete it.
 - a. If you choose to split the boundary selecting both polygons will enable the Union tool which will allow you to merge them back together.



5. Once the boundary is established select Save and the Save Pasture window will be displayed. Choose from an existing Rancher and Ranch or type in a new Rancher and Ranch and then type in the pasture's name.
 - a. Optionally, the pasture can be enrolled for a LANDVisor target species while the pasture is being saved.
 - b. Selecting Save will save the newly created pasture and any enrollments designated.

